

English

Reading

- Checking that the text makes sense to them as they read and correcting inaccurate reading.
- Making inferences on the basis of what is being said and done.
- Discussing and clarifying meaning of words.

Writing

- Write letters of the correct size.
- Join letters.
- Use expanded noun phrases for description.
- Use capital letters, full stops, question marks and exclamation marks.
- Proof read to check for errors.
- Correctly choose and consistently use the present and past tense.

Grammar

- Spell by segmenting words into phonemes and representing these by graphemes, spelling many correctly.

Speaking & Listening

- Use relevant strategies to build vocabulary.
- Articulate and justify answers, arguments and opinions.
- Give descriptions, explanations and narratives for different purposes.

Music

- Use voices expressively and creatively when singing songs and speaking rhymes.
- Listen with understanding to live and recorded music.
- Create, select and combine sounds together.

Science

- Asking simple questions and recognising that they can be answered in different ways.
- Observing closely, using simple equipment.
- Perform simple tests.
- Identify and classify.
- Using their observations and ideas to suggest answers to questions.
- Gathering and recording data to suggest answers to questions.
- Pupils should read and spell scientific vocab at a level constant with their increasing word level.
- Pupils should predict what they think will happen in a specific experiment/task.
- Pupils should conclude what they have learnt in a lesson.
- Understand how seeds grow and what they need.
- Understand the basic needs of animals (including humans) in terms of survival and offspring.
- Know the importance of exercise and diet on the human body.
- Understand what a food chain is and how it affects an animal's habitat.
- Identify and classify materials and understand they have different properties and uses.

PHSCE

- To make healthy lifestyle choices.
- Teach children that some information is personal and should not be shared online.
- Children learn/develop knowledge of issues affecting them in the local area.
- Children taught age related material.

Mathematics

Number/Calculation

- Count in steps of 2,3,5 and 10 from any number.
- Recognise place value of each digit in a 3-digit no.
- Solve problems with addition and subtraction.
- Calculate the mathematical statements for multiplication and division and unite them using \times \div = signs.

Geometry & Measure

- Choose and use appropriate standard units to estimate and measure length, height, mass, temperature and capacity.
- Recognise and use symbols for pounds and pence.
- Tell and write the time.
- Identify and describe the properties of 2D and 3D shapes.

Fractions & Decimals

- Write simple fractions.
- Recognise, find, name and write fractions $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$ of a length, shape, sets of objects or quantity.

Data

- Interpret tables, bar charts tally charts and pictograms and solves questions about them.

Design & Technology

Linked text "How to Catch a Star"
Topic: Moon buggies

- Design purposeful, functional vehicles based on design criteria.
- Select from and use a range of tools and materials.
- Evaluate their ideas against design criteria.
- Explore and use mechanisms (wheels and axles) in their products.

Art & Design

Linked text "The Gruffalo"

Topic: Leaves

- Use a range of materials creatively.
- Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
- To use drawing, painting and sculpture to develop their ideas.

History

- Events beyond living memory that are significant globally. The Titanic. Linked text "Titanic-Mystery"
- Trip: Liverpool Maritime Museum.
- Significant individuals in the past (William Shakespeare and Tudors).

Linked text "Romeo and Juliet"

Geography

Linked text "The Snail and the Whale"

- Name and locate the world's 7 continents and 5 oceans.
- Identify the location of hot and cold areas of the world.
- Use world maps, atlases and globes.
- Devise a simple map, use and construct basic symbols in a key.

Computing

- Develop understanding/use of iPads to accelerate/enhance learning.
- Develop an understanding of touch typing, to enhance speed and fluency of text based work.
- Learn how programs follow instructions in a set order and that these instructions are unambiguous.
- Create and check simple apps/programs.
- Use systematic reasoning to predict the behaviour of simple programs.
- Use technology in an appropriate manner to create, move and store data.
- Understand how technology is used in the wider world.
- Stay safe while using a variety of ICT equipment/software, e.g. the internet and e-mail.

Religious Education

- Jesus: A Special Person – helping others and performing miracles.
- The Bible – special stories used in special ways.
- Belonging – to a church.
- Islam – Muslim family life.

Physical Education

- Develop fundamental movement skills including, agility, balance and coordination.
- Take part in game based activities, practising tactics, invasion ideas and teamwork.
- To develop a sense of fair play and sportsmanship.
- Perform dance using simple movement patterns.